# CITY OF ALBANY CITY COUNCIL AGENDA STAFF REPORT

Agenda Date: September 19, 2022

Reviewed by: NA

**SUBJECT:** Updated Salary Schedule for City of Albany Employees

**REPORT BY:** Heather Rowden, Finance & Administrative Services Director

### **SUMMARY**

An updated Salary Schedule has been prepared that incorporates negotiated salary adjustments for Service Employee International Union (SEIU) employee classifications, in accordance with the ratified Memorandum of Understanding (MOU).

#### **STAFF RECOMMENDATION**

That the Council adopt Resolution No. 2022-99, approving an updated salary schedule for City employees.

#### BACKGROUND/DISCUSSION

In accordance with the ratified SEIU MOU, effective October 1, 2021 – September 30, 2024, the attached updated Salary Schedule reflects a three percent (3%) cost of living adjustment and zero point five percent (0.5%) equity adjustment increasing the base salary for all classifications within the bargaining unit, effective October 3, 2022 (the first full pay period following October 1, 2022).

Although these salary adjustments were approved through the ratification of the MOU, a separate action approving the salary schedule is required by the California Public Employees' Retirement System (CalPERS) which mandates the City adopt a publicly available pay schedule each time salaries are adjusted (California Code of Regulations §570.5).

## **SUSTAINABILITY CONSIDERATIONS**

None.

#### SOCIAL EQUITY AND INCLUSIVITY CONSIDERATIONS

The recommended action encourages fairness and equity and will not result in limitations or exclusions to our community or any certain group of people.

## **CITY COUNCIL STRATEGIC PLAN INITIATIVES**

Not applicable.

## **FINANCIAL CONSIDERATIONS**

Funding for the previously approved salary adjustments were accounted for in the FY 2021-23 Biennial Operating Budget. Therefore, no additional appropriation of funds is needed.

## **Attachments:**

- 1. Resolution No. 2022-99 (including Exhibit A Updated Salary Schedule)
- 2. Updated Salary Schedule (Changes Highlighted)